There are 8 periods in the day at GHS, including lunch. You must select at least five periods to fill a full-day schedule. CCP can count up to 2 periods.

ENGLISH	Credits	MATH	Credits	SCIENCE	Credits	SOCIAL STUDIES ELECTIVES	Credits
British Literature	1	Algebra 3*	1	Physics and Astronomy	1	AP US History	1
AP English Literature	1	Statistics	1	Enviro. Studies (Blocked)	1	CCP US Hist. (HIST 1130/1340)	2
CCP Eng. (ENGL 1101/1105)	2	AP Statistics	1	Chemistry	1	Global Issues	0.5
Hybrid British Literature	1	CCP Stats (STAT 1150/2500)	2	Adv. Chemistry	1	Psychology	0.5
SDL English	1	Pre-Calculus	1	IAP (Adv. Physics)	1	AP Psychology	1
Modern History: A Lit. Pers.	1	IAP (AP Pre-Calculus)	1	AP Biology (Blocked)	1	Sociology	0.5
AP English Language	1	Fundamentals of Calculus	1	CCP Biology (BIOL 1151/1152)	2	TECHNOLOGY ELECTIVES	Credits
GLOBAL LANGUAGES	Credits	AP Calculus AB	1	AP Environmental	1	AP Computer Science	1
French I	1	AP Calculus BC	1	AP Chemistry (Blocked)	2	Computer Hardware	0.5
French II	1	*Teacher recommendation on	У	CCP Chem (CHEM 1121/1141)	2	Computer Mobile Apps	0.5
French III	1	FINE ARTS - Con't	Credits	AP Physics	1	Programming 1	0.5
French IV	1	Digital Art 2	0.5	Intro. Forensic Science	1	Programming 2	0.5
AP French V	1	Photography 1	0.5	Summer Ecology (\$250)	1	Robotics	1
Latin I	1	Photography 2	0.5	PHYSICAL FITNESS	Credits	Video Game Design	0.5
Latin II	1	Advanced Art Portfolio 1	1	2 courses for graduation or PE Waiver		Web Design	0.5
Latin III	1	Advanced Art Portfolio 2	1	Physical Fitness	0.25	INDUSTRIAL TECHNOLOGY	Credits
AP Latin IV	1	Band	1	Online Physical Fitness	0.25	Intro to Tech	0.5
Spanish I	1	Choir	1	Team Sports	0.25	Technology	1
Spanish II	1	Orchestra	1	Strength Training	0.25	Advanced Technology	1
Spanish III	1	Music Theory	0.5	Yoga & Mindfulness	0.25	Engineering Design	0.5
Spanish IV	1	AP Music Theory	1	BUSINESS	Credits	Architectural Design	0.5
AP Spanish V	1	Drama I	0.5	Management Principles	0.5	Home Maint/Repair Tech	0.5
FINE ARTS	Credits	Drama II	0.5	Marketing	0.5	Construction Technology	0.5
Graduation Requirements	1	Acting and Improvisation	0.5	Professional & Technical Sales	0.5	WORK-BASED LEARNING	Credits
Art 1	1	Blue Steel	0.5	Strategic Entrepreneurship	1	Work-Based Learning	0.5
Online Art 1	1	Jazz Band	0.5	ENGLISH ELECTIVES	Credits	Work-Based Learning	1
Drawing & Design 1	0.5	Marching Band	0.5	Creative Writing	0.5	STUDY HALL	
Drawing & Design 2	0.5	HEALTH/FINANCIAL LIT.		Film I: Film Literature	0.5	Late Arrival (pref. only)	Full Year/Sem.
Painting 1	0.5	Graduation Requirements	Credits	Film II: Film Production	0.5	Early Release (pref. only)	Full Year/Sem.
Painting 2	0.5	Health	0.5	Multimedia Journalism	0.5	Senior Lunch	Full Year/Sem.
2-D/3-D Exploration 1	0.5	Online Health	0.5	Publications	1	Study Hall	Full Year/Sem.
2-D/3-D Exploration 2	0.5	Financial Literacy	0.5	Public Speaking	0.5	First and Last Name	ran rear/seill.
	0.5	•				i ii st aiiu Last Ivaiiie	
Digital Art 1	0.5	Online Financial Literacy	0.5	Experiential Learning	Credits		
				Experiential Learning	0.5		